



Volume V, #24

BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."

---Sir Walter Scott---



12 Dec 96

HAPPY HOLIDAYS!

Both Boris and Ma Nar extend Season's Greetings to all of our subscribers and traders. For your present, you get an extra week to scheme and plot.

The line up for 'Boris XI' so far is: Anderson, Goranson, Gunar, Hanna (if needed as a 7th), Martinson, and Wilson--still a players shy. Might get Fryling or Patrick back soon.

STANDBY ALERT: We have openings for the following positions:
Eng and and Russia in 'Boris IX',
Italy in 'Boris X'.

Interested parties send orders for next turn (including votes in "Boris IX").

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: He who fears being conquered is sure of defeat.

---Napoleon

The *Zine Reporter* #27 is out. ZR is a review of all known DIP sites in the country and a few in Europe and the Pacific. For a copy, send \$2 to Michael Lowery (address on p 18).

Rich Goranson is starting an e-DIP e-zine, *That's Armageddon!*, and is looking for some players. All gamestarts are free and run on a one-week deadline. Offered at the moment are DIP, Gunboat DIP, Modern DIP, Colonial DIP, & African DIP. Others on request if enough players can be recruited. Contact Rich at forlornh@aol.com.

John Boardman is looking for a replacement BRITANNIA player for a game presently in Turn 7. For more info, send him a BAZE. See page 19 for address.

Both Rich and John are looking for EMPIRES OF THE MIDDLE AGES players. Contact them for details.

BOOS & KUDES

This month's Madame Bolduc Press Excellence Award (and free issue) goes to Dan Farrow for the obituaries in *MAGIC REALM*.

This month's Ma Nar Super-Sudsy Bomb is lobbed at Rudi Zedda for his third set of double NMRA in four months.

PERSONAL COMMUNICATIONS HERE:

DEADLINE FOR ALL GAMES IS NOON (CST) 11 JAN 97



PEACE REPROPOSED!

Dave Deposes Rudy!

Fall 1989

IX

1995X

CLEARWINE: The Austrian juggernaut is beginning to lose steam as it passed up a chance to pick up its 17th center by ignoring NWY. Given that its borders with Italy are secure only the British can stop the annexation of NWY and SWE (and control of 18 centers) in 1910. SPA too is somewhat vulnerable.

TROOP MOVEMENTS

Austria builds A BUD. England retreats F SPA(oc)-Por.

ALS (Wilson): A Fin S RUS A Swe. (A StP-Lvn), (A Pru-Lvn), A Ber S A Kle, A Mun S A Kle, A Ruh S A Kle, A Kle S A Ruh, A Boh-Sil, A Tel H, A Tri H, F Gre H, F Spa(oc) S ITA F Wes-Mid(neo);

ENG (Anderson): A Par H, F NAF-Mid, F Mid-Eng, F Gas-Bre, F Eng-Nth, F Por S F NAF-Mid;

GER (J. Shacklett): F Bel S F Den, F Den H;

ITA (Fisher): F Tun-Naf, A Mar-Gas, F Wes S F Tun-Naf, A Pie H(u), A Bur S A Mar-Gas, F Nap-Tyn, A Bel H, F Ion-Tun, A Hol S A Bel;

RUS (Meinick): NMR: A Swe H(u).

New Proposal: A/I draw

Orders in brackets fail: d = unit destroyed due to lack of valid retreat; imp = impossible; not = not own unit, no = unit not so ordered; nap = no such place; neu = no such unit; oth = off the board; atm = unit on the move; (u) = unit unordered.

Due next time are votes (NMR = Yea) on an "A/I draw" and orders for Spring 1909.

SUPPLY CENTER CHART

AUS: Bud Tri Vie Gre Ser Bal Can Rum Ser War Mos Mun Ber StP
+Kle +Spa

(16) Build 4*

ENG: Edi Lon Lpl Por Bre -Spa Par

(6) Even

GER: -Swe -Kle Den

(1) Tear 1

ITA: Nap Rom Ven Tun Smy Ank Mar Bel Hol

(9) Even

RUS: Nwy +Swe

(2) Build 1**

* But has only BUD and Vie open, so can only build 2.

** But has no home centers, so cannot build.

EMBASSY BEAT

King David to all: I'll hold the Atlantic against all comers!

---"ACHILLEUS" (continued from p 4)

Anglo-Saxons (OII): 1A @ BSb (1Pill, r-CEu), 2F @ Nth (2,2:6; 5,5:6 -2OF

40*AS (Q): Play "Barbarian Horde" in Alps: CEu (6,3:1; 4,4:5 -1Pill), Play 1A @ Dan (1Pill r-Dal), SA @ Dal (5,1:5,4; 4,1:6,5; 6,2:3,3 -2Pill, 2OIV), SA @ Nap (5,3:6; 4,3:4; 6,2:1; 4,1:5; 6,5:3 -2Pill, 2OIV), 1A @ SAp (5,2:1 -1Pill, C +c), 2A @ CEu (4,2:6,1; 3,3:4,1 -2OIV). Score: 38 + C(1x2) + c(1) + M(1x2 +1) + Mid E(P=3) + India(P=3) + S Eur(P=3) + N Eur(P=2) = 63.

MANS (B): Play 1A @ WSt (1Pill r-Dni). ..

SCARF (SP/VP): A(28/63), G(22+/48+), R(22+/47+), B(39/56+), O(38/63), P(38+/74+).

Due next time are your orders for the rest of Epoch IV and maybe even pass/hold for Epoch V if things move well enough.

THE BOARD:

AI: GLs, OPI: AIII: Alb(AM), Cau, EAn, Hig, NOa:

AIV: Cey, EDs(C,AM), EGH, Mal, Mek, BIK, Sam.

BII: WDe: BIII: CMA, Pyr, WGa, Wb

QII: We(2,C,OM,f), Yan; GIII: Che, Ein, GaD(c,RM), GPC(C,OM,f), Irr, Sze(f), Yel(c,f)

OII: BSb, Hin; OIII: PPI(OM), Tar, Zag(C); OIV: Dal, Dan, NAp, SAp(c,PM).

PI: UN(c,f); PII: CAm(C), Gui, Nil(AM), Nub.

PIII: CEu, Cre(c), Dnd, Ire, Lev(AM), Lk, MTI(c,PM), Mor, Pal, Pin(c,SM), Sha(PM), Stb,

Tar(PM), UTI(RM), WAn, WSt:

RII: Bel; RIII: GaV, Lin(RM), P8D(2), Uln(c,SM).

WI: LTI(2,C,F).

Fleets: BoB(A), EMS(P), Nth(P), SCs(G), SoJ(G), WMS(P).



Italy in Civil Disorder!

X

Spring 1985

1996G

MINAS MORGUL: Italy and Austria continue to crumble to Turkey's benefit. The West hasn't yet decided how is to be the odd man out, although 'tis likely to be France. Russia awaits his chance.

TROOP MOVEMENTS

Austria retreats A RUM to GAL. Germany retreats A BUR to RUH. Austria forgets to tear, so GM tears A GAL under Rule XIV.4. England tears F SKA. Germany builds A MUN. Turkey builds F SMY.

AUS (J. Shacklett): A Tri S A Bud-Tri, A Bud-Tri, [A Gal-Bud](nsu);
 ENG (Finher): F Nwy-Nth, F Eng-Bre, A Pic S F Eng-Bre, A StP H, A Fin-Nwy;
 FRA (Deb Osborne): [F Lyo-Mar], F Wes-Tyn, A Gas S A Bur-Par, [A Mar-Bur], A Bur-Par;
 GER (Boym): [A Mun-Bur], A Ruh S A Bel, A Bel H, A Kie-Den, F Den-Nth, F Swe H, A Ber-Sil;
 ITA (Zodds): NMR: F Alb H(u), F Adr H(u), A Tri H(u), A Ven H(u);
 RUS (Anderson): A Sev-Mos, A War-Lvn, F Pru-Bal;
 TUR (York): A Ser S A Rum-Bud, A Gre S A Ser, F Bis S A Bul-Rum, A Rum-Bud, A Bul-Rum, F Aeg-Ion, F Smy-Eas.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nsu = unit not so ordered; nsp = no such place; nsu = no such unit; oth = off the board; otm = unit on the move; (u) = unit unordered.

Italian A Tri must retreat oth or to VIE.

Due next time are retreats and orders for Fall 1905.

EMBASSY BEAT

Berlin-Paris: I saw your sly offer to England. That's very naughty.

Berlin-London: Don't listen to the Frog.

London: The Queen's Government strongly objects to the Foreign Press referring to England as Germany's "stooge"! The preferred term is "Imperial Lackey".

Paris-All: All right. That's it! Everybody out of France!!

Paris-Berlin: If you boys want to go play, find another playground. This one is mine.

Paris-London: Do you always invade Germany via France? Do you need swimming lessons? We'll be glad to provide some.

Scapa Flow: The Royal Navy announced a catastrophically...Very bad, in fact quite horrible, accident by a squadron of Warships on a mission in the Skagerrak near the Danish capital. Early morning fog concealed the sailing of the German High Seas Fleet and in a valiant effort to prevent an incident that might harm the Motherland dashed themselves to their end on the rocks. The Home Fleet is returning from Norway with the remains.

BORIS WORLD PRESS REVIEW

Fresno Freedom--Fiery French Femmes Fling Flapjacks for France. Details p 44.

CLASSIFIED

F-G: _I_ didn't say that, but I wish I had.



ACHILLES

EPOCH III & IV

EP0 2.C.-790 A.D.



THE 437:

Dan Farrow:

Debbie Osborne:

Paul Zieske:

Red

Asure

Purple

Chuck Wilson:

John Bryden:

Dave Anderson:

Green

Black

Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play a 1P in either Atl or Pac as well as Car), and Epoch VIII.

THE 4048:

All: Dan; All: Alb(AM), Cau, CEu, Dni, EAn, Hg, NOa, Zag.

B1: GPC, Yel(2.C.f); B11: EDe, EGh, GaV(f), Uln(2.C.f, BM), WDe; B111: CMA, Dal, Lev(AM), Mor, NAp, Pin(C, BM), SAp, Sha(PM), Pyr, Sth, WGa, Wfb

G1: Cre(C); G11: Che, Wei(2.C, GM, f), Yan.

O1: MTi(C); O11: Bal, Hin, PPI(C, OM, Democracy, Law, Philosophy), Tar(PM), Tur,

UTi(o, RM);

P1: Lin(o, RM), UNi(o, f); P11: Lib, Nil(AM), Nub;

R1: PSD; R11: Pal;

W1: LTI(2.C, f);

Fleets: EMS(B), WMS(P).

EPOCH III (CONT):

ARMYANS (R): Play "Civil War" @ Bal (5.3:4 -10II), PPI (4.1:4; 5.3:4 -10II, C, Law, Democracy, Philosophy +c), Tar (3.2:5 -1RII), Play 1A.C, RM @ CaD, 1A @ GaV (3.1:1+1 -1RII), 5A @ Uln (6.5:1+1; 5.3:5+1; 6.4:6+1; 6.4:6+1; 5.3:6+1; 6.3:4+1 -4RII, 2BII, C, f +c), Lin (6.2:5 -1P1, c), 1A @ PSD (-1RI), 1A @ Zag (6.5:1 -1AII). Score: 22 + C(1x2) + c(1) + M(1x2 +4) + Mid E(D=6) + India(D=6) + S Europe(P=3) + SE Asia(P=1) =

HAN BYASTY (O): Play "Allies" and "Siegecraft", Play 1A.C, GM @ GPC (1B1r-Yel), 1P @ SoJ, 1A @ Yel (3.2:2; 4.2:4; 4.3:2; 6.6:1 -3B1, C, f +c), 1A @ Che (-1GII), 1A @ Sth, 1A @ Sse, 1A @ Irr, 1A @ Mal, 1P @ SCS, 1A @ Ein, 1P @ GPC, 1A @ CaD (4.4:3.2 -1RII, C +c), 1P @ Yel, 1P @ Sse. Score: 19 + C(3x2) + c(2) + M(2x2 +1) + S(2) + China(D=6) + India(P=3) + S Eur(P=5) + SE Asia(D=2) = 48.

HSAN6-AM: No show.

ARMYANS (P11): Play 1A.C @ CAm, 1A @ Gui.

ROMANS (P): Play "Leader", Play 1A.C, PM @ SAp (1B1r-NAp), 1P @ EMS (5.3.2:1 -1BF), 1A @ Lib (-1P11), 1A @ Sha (6.2.1:4 -1B11), 1A @ Sth (6.2.1:4 -1B11), 1A @ Mor (6.4.3:4.3 -1B11), 1A @ Pin (5.2.1:1 -1B11, C +c), 1A @ Dal (6.4.4:2 -1B11), 2A @ Dan (6.1.1:6; 6.2.2:6; 6.2.2:2 -1P11, AII), 1A @ Dni (6.5.4:6; 5.1.1:2 -1AII), 1A @ Sth, 2A @ CEu (3.2.1:4; 6.5.4:3 -1P11, AII), 1P @ Nth, 1A @ Ire, 1A @ WSe, 1A @ Tur (6.5.2:5 -1OII), 1A @ Tar (6.3.1:3.1 -1OII), 1A @ Wan, 1A @ Lev (3.3.2:1.1 -1B11), 1A @ Pal (5.2.1:3 -1RII), 1A @ UTi (6.4.4:3 -1OII, c), 1A, PM @ MTi (6.5.2:3 -1OII, C +c), 1A @ Cre (6.5.1:5 -1G1, C +c). Score: 32 + C(2x2) + c(4) + N(4x2 +4) + S(3) + Mid E(D=6) + N Afr(C=6) + China(P=3) + S Eur(D=6) + N Eur(D=2) = 74.

SASSANIDS (O): Play 1A.C @ Zag (1RII, r-PSD), 1A @ PPI (4.4:3 -1RII, c), 5A @ Tur (2.2:3; 6.3:5; 5.2:6; 3.1:3; 5.2:5; 1.1:4; 4.1:4; 2.2:3; 5.5:3 -4CII, 1P11), 2A @ Tar (2.1:4.2; 2.2:6; 2 -2OII). Score: 35 + C(1x2) + M(1x2) + Mid E(P=3) + India(P=3) = 45.

SOKRE (SP/VP): A(20/31), G(22/48), R(22/47), B(25/56), C(28/65), P(38/74).

EPOCH IV:

Asure held, Green passed to Purple. Red passed to Black. Black passes to Red. Orange holds. Purple had to pass to Green.

QAPTAS (A): Play "N American Migrants" (1A1 @ GLa @ GPI), Play "Weaponry", Play 1A.C @ SDe (1B1r-EGh), 1P @ SoB, 1A @ Cey, 1A @ Sam, 1A @ Mal (4.1.1:4 -1GII), 1A @ Mek, 1A @ Sth (5.1.1:3 -1OII), 1A @ EGh (4.1.3:2; 2.1.1:2 -2BII). Score: 31 + C(1x2) + M(2x2) + S(1) + Mid E(P=3) + China(P=3) + India(P=3) + N Eur(P=2) + SE Asia(D=4) = 53.

---Continued on p 2

DOWN WITH THE KING

Seduction Thwarted!
King George Overthrown!!
Turns 6/7



The Cast (in Turn 7 movement order):

Countess Mary (#64): 0/28 PP, 1 IP, 16C, #34, #21, Bro John, #44, #54, #11
Earl Michael (#15): 1/29 PP, 3 IP, 15C, #36, #51, #35(H), #43, #24
Marquise Elizabeth (#62): 15/14 PP, 39 IP, 15C, #65(H), #55, #52
Earl Richard (#14, MC): 35/31 PP, 21 IP, 12C, #41(H), #13, #46, Pr Alan, #25
Marquise Ruth (#63): 10/26 PP, 1 IP, 12C, #53(H), #12, #16, #42, #61, #21, #65

The Cabinet:

Monarch: King George (60 Sup)	Consort: <Vacant>
Navy: Sir James (#22)	High Minister: Lord Percival (#41, Ru)
State: Duke Marley (#44)	Army: Duke Roland (#42, Ru)
Trade: Knight William (#26)	Justice: Earl Duncan (#34, Ma)
Epilin: Sir Drew (#11, Ma)	Besyras: Earl Maxwell (#32)
Sandarkan: Sir Charles (#24)	Cronas: Knight Dale (#25, Ru)
City States: Sir Malcolm (#13, Ru)	Treasury: <VACANT>

ROYAL DEATHS: Alfred, Almary, Catherine, Phillip

Turn 6 (concluded)

5. Player Turns:

Countess Mary plays an "Informer" card to thwart the seduction of Duke Marley.
Neither side modified the Scandal Table: 9 = Rumors Unsubstantiated--No effect.
Earl Richard on Sporting Table: 12+2 Champion =25 PP.

Turn 7 (continued)

4. Crown Event: Two Political Problems: War with all countries (Minister of the Army, Duke Roland: 5 = unresolved), and Townsman Unrest (High Minister, Lord Percival: 5, unresolved).

5. Player Turns:

Countess Mary: Play "Gain 1 IP chst". Propose to Duke Marley (2 = Proposal rejected).
Roll on Fashion Table: 8+2 = 10 = Elegant (+3 PP). Bro John attempts to usurp the crown!!!

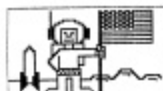
Usurpation Resolution:

John (the Brother) (5x3 = 15), Countess Mary (3), Faction (21), Army Support (1x7 = 7),
Townsman Support (6x3 = 30), & Townsman Support (3x5 = 15) = 91.
King George (10x3 = 30), NCs (22), NRCs (18), Monarch's Support (10) = 80.

Success! George dies in the coup. John is now monarch. Next Crown Event is automatically a Court Ball. If John still on the throne at the end of Turn 10, Mary's faction will win. John's Support number is 50.

We halt things here to let all reevaluate the political wind. Due next time are any changes to your Turn 7 orders.

Countess Mary (#64): 3/28 PP, 2 IP, 15C, #34, #21, King John, #44, #54, #11
Earl Michael (#15): 1/29 PP, 3 IP, 15C, #36, #51, #35(H), #43, #24
Marquise Elizabeth (#62): 15/14 PP, 39 IP, 15C, #65(H), #55, #52
Earl Richard (#14, MC): 60/31 PP, 21 IP, 12C, #41(H), #13, #46, Pr Alan, #25
Marquise Ruth (#63): 10/26 PP, 1 IP, 12C, #53(H), #12, #16, #42, #61, #21, #65



LIFTOFF! RUTHSTROM FRIES!! More Near Disasters! 1963/64



THE CAST:

Andorra (Dave Anderson)

Duchy of Grand Fenwick (John Butitta)

Republic of Texas (Andy York)

Spain (Don Farrow)

Sweden (Al Bargender)

Cash from '62

1 MB

0 MB

10 MB

0 MB

46 MB

'63 Budget

145 MB

97 MB

48 MB

102 MB

83 MB

ERRATA: R&D Table errata are in **BOLD**.

1963

- All collect budget (see above).
- Random Events (see last issue): Spain pays 10 MB to solve Minor Problem.
Lingering Cards: (* used this turn)
AND: Fortunate Accident: negate next satellite failure
AND: Lose 20% on next "B" mission.
SWE: buy additional astronauts for 1 MB.
SWE: Fortunate Accident: negate next rocket failure.
SPA: Govt Order: Next launch must be manned (20 MB).
3. AND: Buy two "A" (-6 MB), two "a" (-4 MB), one "B" (-12 MB), one "2" (-4 MB), initial "3" (-30 MB).
DOF: Buy 3rd launch site (-30 MB).
RoT: Buy two "1" (-2 MB), two astronauts (Tully Bascombe & Guido Casperdi).
SPA: Buy one "C" (-18 MB) and one "c" (-12 MB).
SWE: Buy two "A" (-5 MB), two "a" (-4 MB) & 3rd launch facility (-40 MB).
4. Conduct Research:
AND: 6 dice on "G" (-42 MB, +25%), 6 dice on "h" (-42 MB, +19%), 1 die on "B" (-4 MB, +1%).
DGP: 8 dice on "b" (-16 MB, +37%), 3 dice on "D" (-16 MB, +32%), 3 dice on "2" (-9 MB, +12%).
RoT: 8 dice on "a" (-8 MB, +30%), 8 dice on "D" (-16 MB, +24%).
SPA: 8 dice on "c" (-40 MB, +27%), 3 dice on "C" (-18 MB, +12%).
SWE: 8 dice on "B" (-32 MB, +31%), 6 dice on "D" (-12 MB, +20%), 8 dice on "EVA" (-8 MB, +29%), 8 dice on "b" (-16 MB, +28%).
5. Declare 1964 Missions: Andorra(0), Fenwick(2), Texas(2), Spain(1), & Sweden(3).
6. Spain rushes launch one month (-1MB & -1%).
7. Spain launches Manned Lunar and Paps (Ca) with Gomez, Nino & Cid aboard: Lift off: 75 < 95-1-3-5%; EOB: 18 < 90-7%; EMB: 87 > 90-7 Trouble! Save 26 > 5-3 No: Catastrophe: 77 > 50% OK; Reentry: 03 < 90-7%; Recovery: 21 < 90-7%. Failure! Add 1% to "C" and "c", 10% to Gomez, Cid, and Nino, and subtract 10 MB from budget. Spain fulfills Government order.
Texas launches orbital satellite (A1): Lift off: 06 < 89%, EOB: 10 = 95%; Power Up: 14 < 95%. Success: add 1% to "A" and "1" and +2 MB to Budget.
Texas launches orbital satellite (A1): Lift off: 51 < 90%, EOB: 61 = 96%; Power Up: 96 = 96%. Success: add 1% to "A" and "1" and +2 MB to Budget.
Fenwick launches orbital satellite (1A): Lift off: 75 < 88%, EOB: 72 < 95%; Power Up: 88 < 95%. Success: add 1% to "A" and "1" and +2 MB to Budget.
Fenwick launches manned suborbital mission (Aa with Pontine aboard): Lift off: 38 < 89; EOB: 95 > 82%; Catastrophe: 70 > 50% no; Reentry: 70 < 82%; Recovery: 07 < 82%. Failure! Add 1% to "A" and "a", 10% to Winky, but subtract 10 MB from budget.
Sweden scrubs lunar satellite fly-by (-3 MB from budget).
Sweden launches a manned orbital mission, (Aa) with Lena Ramgard aboard. Lift off: 01 < 89%; EOB: 76 < 84%; Orb Act: 94 > 84%; Save 07 < 40% Yes; De-Orb Burn: 24 < 84%; Reentry 08 < 84%; Recovery: 50 < 84%. Success! Add 1% to "A" and "a", 10% to Lena and 2 MB to budget.
Sweden launches manned orbital mission (Aa) Ruthstrom aboard. Lift off: 92 > 90% use "Fortunate Accident" card to cancel failure; EOB: 48 < 85%; Orb Act: 05 < 85%; De-Orb Burn: 67 < 85%; Reentry 94 > 85%; Catastrophe: 04 < 85% Yes. Capsule & crew lost. Add 1% to "A", reset "a" to 35%, and subtract 10 MB from budget.
Andorra launches crewed orbital mission with spacewalk (AaE) with Shelby Kaat aboard. Lift off: 90 < 91%; EOB: 70 = 84%; Orb Act: 89 > 84%; Catastrophe: 94 > 10% no; EVA: 03 < 98%; De-Orb Burn: 34 < 84%; Reentry 02 < 84%; Recovery: 47 < 84%. Success! Add 4 MB to budget, +1% to "A" & "a", and 10% to Shelby.
Andorra launches crewed orbital mission with spacewalk (AaE) with Screamer Kaat aboard. Lift off: 44 < 92%; EOB: 53 < 85%; Orb Act: 31 < 98%; Re-entry: 02 < 85%; Recovery: 59 < 85%. Success! Add +1% to "A" & "a", and 10% to Screamer

and add 1 MB to budget.

Andorra launches interplanetary satellite to Mars (B2). Lift off: 70 > 26-20%. Mission failed. Add +1 to 'B', subtract 3 from budget.

1964

1. Andorra collects 140 MB. DGF collects 41 MB. RoT collects 47 MB. Spain collects 87 MB. Sweden collects 77 MB.

2. Draw Event Card:

AND: Budget -10 MB. Rocket Fuel Explosion: n/a.

DGF: Budget +25 MB. R&D Bonus: +1% to every R&D die.

RoT: Budget +25 MB. Minor Problem: Pay 10 MB or lose 3% to next capsule.

SPA: Budget +7 MB. Engineering Error: 50% chance of explosion on next launch.

SWE: Budget +7 MB. R&D Setback: -2% to every R&D die.

Due next time will be your purchases, R&D expenditures, rush decision for 1964 and if you plan a launch (and what) for 1965.

Country	From '63	'64 Budget	Cash '64	'65 Bud
Andorra	01 MB	140 MB	141 MB	130 MB
Fenwick	22 MB	41 MB	63 MB	66 MB
Texas	32 MB	43 MB	75 MB	68 MB
Spain	08 MB	97 MB	102 MB	104 MB
Sweden	19 MB	88 MB	118 MB	95 MB

R&D Status Board (%/R)										
Prog.	ANDORRA		DG FENWICK		REP TEXAS		SPAIN		SWEDEN	
1:	62	63	62	63	62	63	62	63	62	63
2:	97/3	97/3	98/1	98/1	95/0	97/0			95/0	96/0
3:	45/1	45/1	79/1	90/1	90/1	90/1			92/1	92/1
A:	92/2	92/2	86/8	88/6	85/5	85/5	86/0	86/0	85/1	85/1
B:	25/1	27/1	90/1	90/1	89/8	91/6	87/1	87/1	89/0	91/0
C:							91/0	91/0	60/0	90/0
D:							85/1	96/0		
EVA:	98/u	98/u	55/1	85/1	61/8	85/8			64/1	84/1
G:	12/1	37/1							64/u	95/u
a:	85/0	85/0	82/3	82/3	81/0	61/0	10/1	10/1	84/0	40/0
b:			64/1	85/1					47/0	75/0
c:							72/1	90/1		
h:	10/1	29/1								
L Fac:	3	3	2	3	2	2	1	1	2	3

Astronauts:

50%: L Ramgard (SWE)

20%: B Bjorklund (SWE), De Duchette (AND), Barney (AND), Gomes (SPA)

10%: A Astronautica (AND), Sc Kaat (AND), Sh Kaat (AND), A LaFontaine (DGF), E Cid (SPA), E Nino (SPA)

0%: Da Duchette (AND), J Katz (AND), Sc Katz (AND), Ri Onaseck (RoT), Ro Onaseck (RoT), T Beacombe (DGF), O Gasperdi (DGF)

PRESS:

Andorra to World: To the Moon in '69 or bust!

Meanwhile - at the American Embassy in Paris, the Cultural Attache sits in his office dictating a report. His door opens and the Undersecretary enters without knocking. "What's up, Bill?" the Cultural Attache asks, looking up from his typewriter with a frown.

"Remember that weirdo kid, the Senator's friend's son that was was dumped on us to babysit? The one you gave 10 bucks to?" the Undersecretary asks.

"Yeah" the Cultural Attache says with a chuckle "Hopefully it will take him all summer to realize there is no such thing as Grand Fenwick and it will be time for him to fly back home. It was worth the 10. You know, I've been trying to figure who in State was pulling our leg on the request to check out rocket launches from Grand Fenwick"

"Well - look what came in the mail today" the Undersecretary replied, handing the Cultural Attache an envelope embossed with a double headed eagle. The Duchy of Grand Fenwick in flowing script and addressed to The United States of America, Paris Embassy.

The Cultural Attache stared at the envelope for a minute, his frown deepening, then turned it over and opened the envelope flap. He pulled out a Polaroid picture. The snapshot was of Albert "Winky" Fontaine standing at the base of what looked like a huge gleaming metal tower with rocket fins. The Attache turned the picture over and

----Continued on p 9

ALL FIGURES ARE FOR END-OF-YEAR



1830

"???? IS ????"

OR 2 & SR 3



Apathy wins (kinda like November all over again) - Game Name: ??? IS

PLAYER STATUS

Hanna \$18, M&H, C&A, 2-PRR, 1-B&O (Priority)
 Chinnery \$95, 2-B&O, 3-C&O
 Fisher \$5, SVNR, 2-B&O, 3-PRR(P)
 Beck \$53, 4-B&O(P)
 Ringhoffer \$15, C&SL, 5-C&O(P)
 Farrow \$45, D&H, 1-B&O, 2-C&O, 1-PRR

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
B&O	B 82	0	--	---	\$520	2-2*	2
PRR	D 76	-	4	\$76	\$760	---	4
C&O	D 71	0	--	---	\$630	1-2*	2

Operating Round #2

Private Company Dividends: +\$5 Fisher, +\$10 Ringhoffer, +\$15 Farrow & +\$45 Hanna

B&O - Lay tile #9 in H17(w) for \$80, run trains - 115-119 for \$40 & 115-114 for \$50, payout \$0/share dividends, +\$35 Beck, +\$9 Hanna, +\$18 Chinnery, +\$18 Fisher & +\$9 Farrow, stock moves to B90, no train purchase, treasury = (\$520-\$80) = \$440

PRR - Place home token in H12, lay tile #9 in H14(e), no train or run - stock falls to D 71, purchase 1-2* train for \$80, treasury = (\$760-\$80) = \$680

C&O - Lay tile #8 in G3(nw), run train - F2-F6 for \$70, payout \$7/share dividends! +\$35 Ringhoffer, +\$21 Chinnery & +\$14 Farrow, stock moves to D 76, buy 1-2* train for \$80, treasury = (\$630-\$80) = \$550

Stock Round #3

Hanna - Pass (Has \$72)
 Chinnery - Pass (Has \$74)
 Fisher - Pass (Has \$28)
 Beck - Buy PRR from I.O. for \$76 (Has \$13)
 Ringhoffer - Pass (Has \$60)
 Farrow - Buy PRR from I.O. for \$76 (Has \$8)
 Hanna, Chinnery, Fisher, Beck, Ringhoffer & Farrow - Pass

Stock round is over, B&O and C&O rise up one level too: A 100 and C 82, Hanna retains the priority card.

PRESS: The board of directors of the C&O wishes to congratulate the astute investors who realize the long term growth potential of their stock. A wise addition to any mutual fund.

PLAYER STATUS

Hanna \$72, M&H, C&A, 2-PRR, 1-B&O (Priority)
 Chinnery \$74, 2-B&O, 3-C&O
 Fisher \$28, SVNR, 2-B&O, 3-PRR(P)
 Beck \$13, 4-B&O(P), 1-PRR
 Ringhoffer \$60, C&SL, 5-C&O(P)
 Farrow \$8, D&H, 1-B&O, 2-C&O, 2-PRR

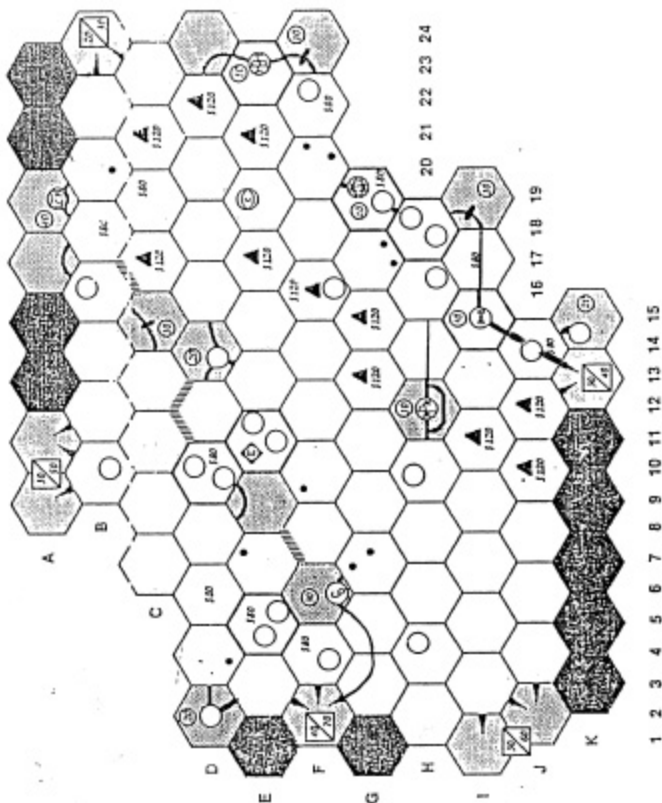
CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
B&O	A 100	0	--	---	\$440	2-2*	115, (2)
C&O	C 82	0	--	---	\$550	2-2*	F6, (2)
PRR	D 71	-	2	\$76	\$680	1-2*	H12, (3)

Trains Available: 2 3333 4444 555 66 DDDDDD

Tiles Available: #1(1), #2(1), #3(2), #4(2), #7(4), #8(6), #9(5), #55(1), #56(1), #57(3), #58(2), #59(1)

Due for next month are orders for Operating Round #3 and Stock Round #4. (Rest assured, if any major unpredictable or surprise occurs - the round will be halted.) Orders



-----LIPTOPFI (continued from p7)

read:

"Dear Embassy Guy. Here is a rocket. I am going for a ride. You owe me 10 more.

Winky"

The Cultural Attache looked at the Undersecretary with irritation again.

"Ok, enough with the jokes, now what is the real" his voice trailed off. "No ... no it can't be", he stammered.

1856

THE GREAT WHITE NORTH

LPS REACHES DESTINATION!
CITIZENS OF ST. THOMAS
CELEBRATE!
ORD.2 AND SR4



ERRATA: In OR3.1, the Welland Railway took another government loan, played tile #59 in Welland with connections to the north and southeast, and ran for \$270 instead of \$260. I did get the name right, though.

PLAYER HOLDINGS: (* = presidents certificate; limit = 11)

Zieske	\$89	3GT*	[priority]
Chinnery	\$85	nfab. 2WR, 1LPS	
Quist	\$77	cc, 4LPS*	
Butitta	\$34	w&s, 3CPR*	
Wardelmann	\$57	4WR*	
Farrow	\$26	soft. 4GW*	

COMPANY STATUS

Name	Pres	Value	Pool	IO	Per	Treas	Loans	Trains	Tkns	Dest
GT	P2	B110	1	6	100	\$84	2	ft	3	P9,N11+2 KB
CPR	JB	C80	1	6	90	\$115	2	--	3	M4,N3+2 N11
WR	WW	B75	---	4	90	\$165	4	--	34	O16,O18+1 L15(\$90)
LPS	MQ	G65	1	3	65	\$199	4	--	33	C14+1 F17(\$130)
GW	DF	F60	---	6	65	\$0	1	--	4	F15+3 A20

OPERATING ROUND 3.2

Private companies pay GT \$5 (\$89), Butitta \$10 (\$44), Quist \$10 (\$87), Chinnery \$20 (\$55), and Farrow \$20 (\$46).

GT: Lays tile #58 in N9 (nw). Runs Q8-P9-N11 (\$110). Pays interest of \$20. Pays dividends. (P2 +33, GT +11) Price rises to B125. Buys no train. (\$84 + 5 - 20 + 11 = \$80)

CPR: Borrows \$100. Buys W&S from Butitta for \$80. Lays tile #4 in M6 (s). Runs M4-N3-O2 (\$100). Pays interest of \$30. Pays dividends. (JB +30, CPR +10) Price rises to C90. Buys no train. (\$115 + 100 - 80 - 30 + 10 = \$115)

WR: Borrows \$100. Lays tile #15 in O16 (nw). Runs N17-O18-P17 & O18-O16-P17 (\$230). Pays interest of \$50. Pays dividends. (WW +92, DC +46) Price rises to B80. Buys no train. (\$165 + 100 - 50 = \$215)

LPS: Borrows \$100. Lays tile #9 in E14 (sw). Runs C14-B13 & C14-B18 (\$120). Pays interest of \$50. Pays dividends. (MQ +48, DC +12, LPS +24) Price rises to G70. Buys no train. (\$199 + 100 - 50 + 24 = \$273)

GW: Borrows \$100. Lays tile #121 in F15 (s). LPS connects to St. Thomas! (LPS +\$130) Runs F17-F15-C14-B18 (\$130) Pays interest of \$20. Pays dividends. (DF +52) Price rises to F65. Buys no train. (\$0 + 100 - 20 = \$80)

SHARE ROUND 4

Zieske buys GT from IO. (\$102 - 100 = \$2; GT treasury to \$180)
Chinnery buys GT from IO. (\$113 - 100 = \$13; GT escrow account to \$1)
Quist buys LPS from IO. (\$185 - 65 = \$70; LPS treasury to \$468)
Butitta buys CPR from IO. (\$154 - 90 = \$64; CPR treasury to \$205)
Wardelmann buys GT from IO. (\$149 - 100 = \$49; GT escrow account to \$200)
Farrow buys GW. (\$98 - 65 = \$33; GW treasury to \$145)

Zieske passes.
Chinnery sells GT and buys LPS from IO. (\$13 + 125 - 65 = \$73; LPS treasury to \$533; GT price falls to C110)
Quist buys LPS from IO. (\$70 - 65 = \$5; LPS treasury to \$598)
Butitta passes.
Wardelmann sells GT and buys WR. (\$49 + 110 - 90 = \$69; WR escrow account to \$180; GT price falls to D100.)
Farrow passes.

Zieske passes.

Chinnery buys LPS. (\$73 - 70 = \$3)
All pass: Guist has the priority deal.

PLAYER HOLDINGS: (* = presidents certificate: limit = 11)

Guist \$5 cc, 6LPS* [priority]
Butitta \$64 4CPR*
Werdelmann \$89 5WR*
Farrow \$33 acft, 5OW*
Zieske \$2 4OT*
Chinnery \$8 nfeb, 2WR, 3LPS

COMPANY STATUS

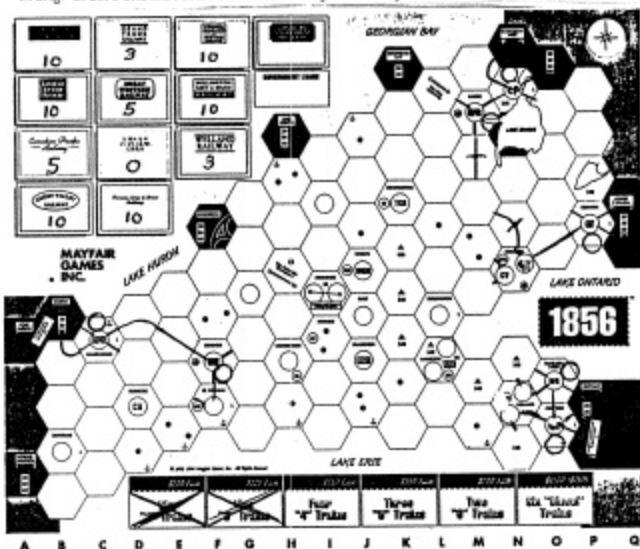
Name	Pres	Value	Pool	IO	Par	Treas	Loans	Trains	Time	Dest
GT	PZ	D100	5	5	100	\$180	2 ft	5	P9,N11+2	K3(\$200)
CPR	JB	C90	1	5	90	\$205	3 w&w	3	M4,N3+2	N11
WR	WW	B80	---	5	90	\$215	5 --	34	O16,O18+1	L15(\$180)
LPS	MQ	G70	1	-	n/a	\$598	5 --	33	C14+1	---
OW	DF	F65	---	5	65	\$145	2 --	4	F15+3	A20

TRAINS AVAILABLE: 44,555,66,DD...

The bank has \$10,481.

FILES AVAILABLE: #1(1), #2(1), #3(3), #4(3), #5(1), #6(2), #7(5), #8(13), #9(12), #14(2), #15(8), #16(1), #17(1), #18(1), #19(1), #20(1), #23(4), #24(4), #25(1), #26(1), #27(1), #28(1), #29(1), #55(1), #56(1), #57(3), #58(8), #59(2), #69(1), #121(2)

Our next time: OR4.1 and OR4.2 To avoid having to write all sorts of conditional orders about track plays in the southwest and around Toronto, why not communicate with one another? And I'm sure Don would be happy to sell that suspension bridge to anyone who makes a generous offer; otherwise he doesn't get to do anything for another 2 months. It looks unlikely that anyone will buy a 5 train soon; we'll break the OR if I'm wrong. Orders should reach Chuck Hanna by 8 January 97.





ERRATA: SLSP is not sold out (only 9 shares are in player's hands)

PLAYER STATUS

Zieske \$67. ORS. 1 KATY, 2 SLSP (VP) <Priority>
 Wordelmann \$54. SC. 3 SLSP(Pres)
 Quiet \$46. 3 KATY (Pres). 1 SLSP
 Hanna \$38. MKT. 3 KATY (VP)
 Farrow \$22. MRB. 1 KATY, 2 SLSP
 Chinnery \$49. GS. 2 KATY, 1 SLSP

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Debt
SLSP	A90	1	0	\$100	\$720	22	E12.(2)	M22
KATY	D72	0	0	n/a	\$560	2	B11.(2)	N1

OR2

Privates pay Zieske \$5, Farrow & Wordelmann \$10, Chinnery \$15, and Hanna \$10.

SLSP: Lay tiles #9 in G12(nw) and #57 in H13(nw). Run E12-H13 (\$40). Pay dividends (WW+\$12, PZ+\$8, DF+\$4, MQ+\$4, DC+\$4, SLSP+\$4); stock returns to A100. Buy a 2-train (\$720+4-80 = \$644).

KATY: Lay tiles #9 in B7(w) and #9 in B5(e). Run B11-B9 (\$40). Pay dividends (M@+\$12, CH+\$12, DC+\$8, PZ+\$4, DP+\$4). Price moves to D76. Buy two 2-trains (\$560-160 = \$400).

SR 3

Chinnery, Zieske & Wordelmann pass.
 Quiet acfe 1 SLSP (\$62+100 = \$162). SLSP falls to B90. Wordelmann can't price support.
 Hanna, Farrow, Chinnery & Zieske pass.
 Wordelmann has SLSP redeem pool share (\$644-90 = \$554).
 All pass.

KATY is sold out so rises to C82. Quiet has the priority. Due next are orders for OR 3 and SR 4. Company presidents should include contingency orders for price supporting and redeeming their stock.

PLAYER STATUS

Zieske \$84. ORS. 1 KATY, 2 SLSP (VP)
 Wordelmann \$76. SC. 3 SLSP(Pres)
 Quiet \$162. 3 KATY (Pres) <Priority>
 Hanna \$70. MKT. 3 KATY (VP)
 Farrow \$44. MRB. 1 KATY, 2 SLSP
 Chinnery \$76. GS. 2 KATY, 1 SLSP

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Debt
SLSP	B90	1	0	\$100	\$554	22	E12.(2)	1	M22
KATY	C78	0	0	n/a	\$400	22	B11.(2)	0	N1

TRAINS AVAILABLE: 2833839444445555666888,10,10,12...
 The Bank has \$10,534.

TILES AVAILABLE: #1(1), #2(1), #3(3), #4(5), #5(2), #6(0), #7(9), #8(21), #9(21), #55(1), #56(1), #57(3), #58(4), #59(1)

Press:

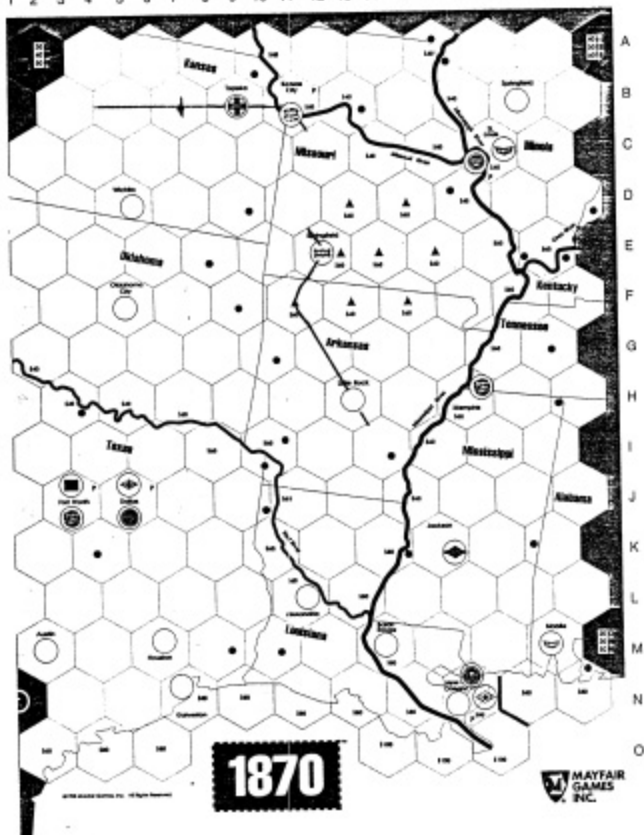
Dan Farrow:

The Saint Louis-San Francisco Railway is interested in purchasing your construction firm known as the Mississippi River Bridge Company. It will pay \$40 (currently the maximum amount allowed by law) to you for it during its turn in the next operating round (OR 3). If you are interested, please inform the GM of your willingness to sell the MRB to the SLSP.

In any case, thank you for your consideration.

Regards,

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22





ADV CIVILIZATION

THERA AGAIN!

Turns 9.1-9.10a



TURN 8 (cont):

8.10: RESOLVE CALAMITIES (cont):

Famine: Illyria (7) reduces Rome and Tarentum. Africa (2) removes 1T @ Sahara & Sahara.

Slave Revolt has no effect on Illyria.

8.11: BUY CIV CARDS (cont):

Iberia buys CLOTHMAKING for 4 Papyrus and 2 Oil (48).

Illyria discards 2 Papyrus.

8.12: ALTER AST: As given last time.

TURN 9:

9.1: Taxation: Assyria collects 16t. Africa & Egypt collect 10t. Crete collects 8t. Iberia & Thera collect 6t. Babylon elects to collect 5t. Illyria collects 4t.

9.2: Population: Africa, Babylonia, Egypt, Iberia, Illyria, and Crete double. Assyria grows 1T in Armenia, Bithynia, Cyprus, Elam, L. Armenia, Maikop, Van. Thera doubles everywhere except Crimea, Scythia, and Danube.

9.3: CENSUS:

ILLYRIA (Bryden): 1600 BC, 43T, 4t, 2 cities, 6 cards

BABYLON (Anderson): 1600 BC, 37T, 5t, 5 cities, 5 cards, 110C

THRACE (Zieske): 1600 BC, 33T, 14t, 3 cities, 8 cards

EGYPT (Ringhoffer): 2000 BC, 92T, 21t, 5 cities, 8 cards

ASSYRIA (Deb Osborne): 1200 BC, 28T, 19t, 9 cities, 5 cards, 130 CP

AFRICA (Naet): 1600 BC, 24T, 21t, 5 cities, 8 cards

CRETE (Boym): 1600 BC, 24T, 17t, 4 cities, 8 cards

IBERIA (Farrow): 1600 BC, 23T, 11t, 3 cities, 4 cards, 45 CP

9.4: BOATS: Assyria & Babylon let boats rot. Thera maintains ship @ Lesbos and builds ships @ Thera, Ionia, & Byzantium (-7t). Africa spends 2t to maintain boats. Crete maintains ships @ Chalchis & Thera and builds a ship @ Corinth (-4T). Iberia maintains ships @ Milazzo & Etruria. Illyria maintains ship @ Belgica, builds ship @ Dalmatia, and lets boats at Tarentum rot (-3t).

9.5: MOVEMENT:

ILLYRIA: 2T Rubicon-Rome, 1T Rubicon-Samnium, 1S Dalmatia-Illyricum, Appollonia-Tarentum, 1T Dalmatia-(s)-Tarentum, 1T Illyricum-(s)-Tarentum, 2T Samnium-Tarentum, 1T Etruria-Rubicon, 2T Dacia-Germany, 2T Germany-Pannonia, 2T U Germany-Belgica, 1T L Germany-Belgica, 2T Rhine-U Germany, 2T Cisalpine-Rhine.

BABYLON: 4T Sumeria-Charex, 2T Chaldeas-Charex, 2T Phoenicia-Damascus, 4T Tyre-Sidon, 2T Arabia-Sumeria, 2T Babylonia-Parthian, 1T Midian-Arabia, 1T Jericho-Tyre, 1T Petra-Syria.

THRACE: 2T Thracia-Macedonia, 2T Thracia-(s)-Thera, 3T Ionia-(s)-Thera, 1T Lesbos-(s)-Ionia, 3T Byzantium-(s)-Troy, 2T Moesia-Thrace, 4T Moesia-Byzantium, 2T Danube-Moesia, 2T Scythia-Danube, 1T Crimea-Scythia.

EGYPT: 2T Ptolemais-U Egypt, 1T Nubia-Ptolemais, 1T E Desert-Ptolemais, 2T Alexandria-Tanis, 1T Tanis-Memphis, 2T W Desert-Alexandria, 1T Sinai-Petra.

ASSYRIA: 1A Bithynia-Phrygia, 1A L Armenia-Caucasus, 1A Van-Cilicia, 1A Cilicia-Galatia, 1A Maikop-Kuban.

AFRICA: 1S Carthage-Numidia-Carthage-Milazzo, 4T Numidia-(s)-Milazzo, 2T Tunisia-Numidia, 2T E Mauritania-W Mauritania, 1T New Africa-E Mauritania.

CRETE: 1S Corith-Delphi-Epirus-Appollonia-Illyricum, 1S Thera-Athens-Chalchis-Thessaly-Chalchis, 1S Chalchis-Eretria-Thera-Knosus-Thera, 2T Thessaly-Macedonia, 2T Phaeacia-Knosus, 2T Thessaly to Delphi, 4T Knosus-(s)-Thera, 3T Athens-(s)-Thessaly, 1T Corinth-(s)-Illyricum, 2T Delphi-(s)-Illyricum, 1T Epirus-(s)-Illyricum.

IBERIA: 1S @ Milazzo-Campania-Tarentum-Samnium-Rubicon-Pannonia, 2T @ Milazzo-(s)-Pannonia, 1S @ Etruria-Massilia-Corica-Sardinia-Caralis-Sardinia, 1T @ Massilia-Corica, 1T @ Massilia-Caralis, 4T @ Narbo-Massilia, 2T Gaul-Massilia, 2T @ Aquitania-Belgica, 2T @ Tarraconensis-Aquitania, 1T @ Lusitania-Tarraconensis, 1T @ Lugdunensis-Aquitania, 1T @ Rhætia-Gaul, 2T @ Pyrenees hold, 1T @ Rhætia, Lusitania, & Lugdunensis hold.

9.6: CONFLICT: Petra (-1 Eg, -1 Ba), Thera (-3 Th, -4 Cr), Macedonia (-2 Th, -2 Cr), Belgica (-2 Ib, -1 Il), Pannonia (-2 Ib, -1 Il), Illyricum (-1 Il, -1 Cr).

9.7: CITIES: Thera builds Troy, Byzantium. Iberia builds Massilia. Illyria builds Rome and Tarentum. Babylon builds Charex, Damascus & Sidon.

9.8: STARVATION: Africa removes 2T @ Milazzo & Cyrenaica. Egypt removes @ Oaza. Thera removes 1T @ Troy & 2T @ Thera. Crete removes 2T @ Illyricum & 1T @ Thessaly. Illyria removes 1T @ U Germany, L Germany, Belgica, Etruria, & Rhine.

9.9: TRADE: Egypt buys gold (-18t).

Due next are your orders for the Trade Phase of Turn 9. Those with non-tradable disasters should include orders for resolving them.

THE BOARD

AFRICA: C @ Carthage, Cirta, Cyrene, Palermo, Thapsis, Tripoli; S @ Milazzo, Cyrenaica; 2T @ Cyrenaica, Milazzo, Numidia, Tunisia, W Mauritania; 1T @ E Mauritania, Jalo, Libya, New Africa, Sahara, Subrata, Tripolitania.

ASSYRIA: C @ Ankara, Antioch, Gordium, Kanesh, Miletus, Nineveh, Salamis, Sinope; 3T @ Armenia, Elam, Van; 2T @ Bithynia, Cilicia, Cyprus, Galatia, Media, Mikop; 1T @ Cappadocia, Caucasus, Kuban, L Armenia, Lycia, Nalchik, Phrygia. **MYSTICISM.**
ASTRONOMY.

BABYLON: C @ Aleppo, Babylon, Carrhae, Damascus, Mari, Sidon, Suwa; 3T @ Syria; 2T @ Babylonis, Chaldaea, Parthia, Phoenicia, Sumeria, Tyre; 1T @ Arabia, Jericho, Midian. **COINAGE.**

CRETE: C @ Argos, Eretria, Rhodes, Sparta; 1S @ Chalcis, Illyricum, Thera; 2T @ Chalcis, Delphi, Illyricum, Knossus, Phaeos, Theosny; 1T @ Athens, Corinth, Epirus.

EGYPT: C @ Buben, Jerusalem, Sardinia, Suwa, Thebes; 4T @ U Egypt; 3T @ Tanis; 2T @ Alexandria, Fayum, Ptolemais, W Desert; 1T @ E Desert, Gaza, Memphis, Nubia, Sinai.

IBERIA: C @ Corduba, Ebrusae, Hispania, Maesilia, New Carthage; 1S @ Balaeres, Pannonia, Pyrenees, Sardinia; 3T @ Aquitania; 2T @ Pyrenees; 1T @ Caralis, Corsica, Gaul, Lugdunensis, Narbo, Lumbania, Rheetia, Tarraconensis. **CLOTHMAKING.**

ILLYRIA: C @ Appollonia, Ithaca, Roma, Tarentum; 1S @ Tarentum & Belgica; 4T @ Pannonia; 3T @ Belgica, L Germany, Rubicon; 2T @ Dacia, Etruria, Germany; 1T @ Salmatia, Rhine, Samnium, U Germany.

THRACE: C @ Byzantium, Sardes, Thessalonica, Troy, Tyras; 3S @ Thera; 1S @ Troy; 2T @ Danube, Moesia, Thera, Thrace; 1T @ Crimea, Ionia, Lesbos, Scythia.

PRESS:

Way to go, Simplicol!

Africa is looking for wine.

Thrace: Want cloth.

Your Cards are:

Illyria & Crete (4) draw from Stacks I-IV. Stack I is exhausted. Iberia, Thrace, & Egypt (5) draw from Stacks II-V. Africa (6) draws from Stacks II-VI. Assyria (8) draws from Stacks II-VIII. Stack V is exhausted. Babylon (8) draws from Stacks II-IV & VI-VIII.



"What did you do before fire was invented?"



DUNE

Fight in FWW!

TURN 5



THE CAST

ATREIDES (Fisher): KH, 2L, 14S, 2C, 8T @ Arrakeen, 6T @ False Wall East(s6 *).
 EMPEROR (Deb Osborne): 42S, 4C, 6T & 3* @ Habbanya Ridge Sitch, 8T & 2* Habbanya Flat, 1T @ Harg Pass(s5).
 FREMEN (Anderson): 9S, 2C, 5T @ Sitch Tabr, 2T @ Funeral Plain, 5T @ Rock Outcroppings.
 GUILD (Wilson): 55S, 2C, 6T @ Tusk's Sitch.
 HARKONNEN (Bryden): 8S, 8C, 5L, 9T @ Carthag.
 IX (Narhi): 22S, 3C, 5T @ Polar Sink.
 TANKS: 8A, 4F, 5D, 7H, 6I: Lady J, B Raban, G Halleck, Colonel.

TURN 5

1. The STORM moves from Sector 2 to Sector 4.
2. SPICE BLOW: Shah Halud appears in Sihaya Ridge(6). Hagga Basin(6) and Habbanya Ridge Flat(10) have Spice Blows. We have a nexus! Fremmen and Emperor ally. Atrides and Guild remain allied. Harkonnen tries to ally with IX but is met with silence.
3. BIDDING: There are 4 cards available.
 Guild bids 4S, F bids 2, A bids 1, G gets _____ (4S to E)
 G bids 4S, F bids 2, A bids 1, G gets _____ (4S to E)
 A bids 4S, F bids 2, A gets _____ (4S to E)
 F bids 2, F gets _____ (2S to B)
4. REVIVAL: Arrives 2T, F 3T, G 5T (-4S), H 2T, I 2T.
5. SHIPPING: Guild opts to go last. H ships 3T to Carthag (5S to G). G ships 2T to Tusk's Sitch (-1S). I ships 5T to Arrakeen (5S to G).
6. MOVEMENT: E moves 3T & 2* from Habbanya Ridge Flat to False Wall West(s17). H moves 6T from Carthag to Hagga Basin. A moves 6T from False Wall East to False Wall West(s17). F moves 2T Funeral Plain to Sitch Tabr. G moves 2T from Tusk's Sitch to False Wall South(s5). A moves 5T from Arrakeen to Shield Wall.
7. COMBAT: E (3T & 2*) vs A (6T @) at False Wall West.

Due next time are orders for any voluntary actions from Turn 5 Combat to Turn 6 Spice Blow. We will stop for any combat. Please specify what sectors your troops are in.

ATREIDES (Fisher): KH, 2L, 10S, 3C, 8T @ Arrakeen, 6T @ False Wall West(s17*).
 EMPEROR (Deb Osborne): 56S, 4C, 6T & 3* @ Habbanya Ridge Sitch, 5T Habbanya Flat, 3T & 2* @ False Wall West(*).
 FREMEN (Anderson): 9T, 3C, 5T @ Sitch Tabr, 5T @ Rock Outcroppings.
 GUILD (Wilson): 50S, 4C, 6T @ Tusk's Sitch.
 HARKONNEN (Bryden): 5S, 8C, 5L, 6T @ Carthag, 6T @ Hagga Basin.
 IX (Narhi): 17S, 3C, 5T @ Polar Sink, 5T Shield Wall.
 TANKS: 4A, 1F, 2D, 5H, 4I: Lady J, B Raban, G Halleck, Colonel.

LEGEND: * = starred token, (@) = aggressor, A = Atrides, C = card, E = Emperor, F = Fremmen, G = Guild, H = Harkonnen, I = IX, KH = Kwitzsch Haderach, L = leaders, S = spice, # = sector #, T = token.

STELLAR CONQUEST

JAMES T KIRK--Due next time are:



BRITANNIA

Turns 7 & 8
455-560 A.D.



The Cast:

PURPLE: Paul Zieske
GREEN: Peter Boyum

BLUE: Shane Beck
RED: David Anderson

The Board:

ROMANO-BRITISH (0): Arthur & 1C @ S Mercia.
WELSH (2): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys; 1A @ Clwyd.
BRIGANTES (2): 1A @ Galloway; 1A @ Pennines.
PICTS (0.5): 2A @ Dalraida, Skye; 1A @ Alban, Caithness, Mar, Moray.
CALEDONIANS (2): 2A @ Hebrides; 1A @ Orkneys.
IRISH (1): 1A @ Atlantic; 1A @ Cumbria.
SCOTS (0): 2A @ Strathclyde; 1R, 3A @ Fergus @ Irish.
JUTES (0): 2R @ Channel.
SAXONS (0.5): 2R, 4A @ Frisia; 1A @ Avalon, Downlands, Kent, Lindsey, N Mercia, Sussex, Wessex.
ANGLES (1): 3A @ North; 3A @ York; 1A @ Dunedin.

Score: Purple 47, Green 24, Blue 18, Red 16.

Turn 7 (concluded)

PICTS (0.5): Grow 3 Pop Pts. Add 1A @ Alban. Hold.
CALEDONIANS (2): Grow 1 Pop Pt. 1A @ Orkneys. Hold.
IRISH (1.5): Grow 1 Pop Pt. 1A @ Atlantic-Cumbria.
SCOTS (0): Grow 1 Pop Pt. 1ST WAVE: 2A @ Strathclyde-Dunedin (3.1/5; 6.2 - Scot. -1 Angle); 1R, 3A @ Fergus @ Irish-Strathclyde-Dunedin-Alban (6.4/4, 1.5 -1 Pict -1 Scot). 2ND WAVE: 1A Dunedin-Strathclyde, 2A @ Alban-Dunedin, 1A Alban.
JUTES (0): 2A @ Channel-Kent (6.4/3 -1 Saxon).
SAXONS (0.5): Grow 5 Pop Pts. Add 1A @ Downlands. 4A @ Frisia-Sussex-S Mercia (4.3/3, 3.6+1; 4.3/2+1; 6.5/5, -3 Saxons, -1 RB Cav & Artie, +5 VP); 1A, R Frisia-Kent (6.5/3, 2 -2 Jutes). Jutes & RBs are extinct.
ANGLES (1): Grow 1 Pop Pt. 2A @ North-Bernicia, 2A North-Lothian, 2A North-N Mercia (3.2/2 Saxon retreats to Lindsey), 2A North-Norfolk. Angles are overpopulated and must lose one unit.

VICTORY POINTS: Purple (Scots: 4) +4; Green (Welsh: 8, Caledonians: 4) +12; Blue (Picts: 5, Angles: 11) +16; Red (Brigantes: 3, Irish: 2, Saxons: 9.5) +14.5.

Score: Purple 51, Green 36, Red 35.5, Blue 34.

Turn 8

WELSH (2): Grow 6 Pop Pts, but are at max. Hold.
BRIGANTES (2): Leader dies. Grow 1 Pop Pt. Add 1A @ Pennines.

Due next time are orders for Picts through Angles for Turn 8 and RBs, Welsh and Brigantes for Turn 9. Don't forget to axe that extra Angle.

Score: Purple 51, Green 36, Red 35.5, Blue 34.

The Board:

WELSH (2): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys; 1A @ Clwyd.
BRIGANTES (0): 1A @ Galloway; 2A @ Pennines.
PICTS (0.5): 2A @ Dalraida, Skye; 1A @ Caithness, Mar, Moray.
CALEDONIANS (0): 2A @ Hebrides, Orkneys.
IRISH (1): 1A, R @ Atlantic; 2A @ Cumbria.
SCOTS (0): 1A @ Strathclyde; 2A @ Fergus @ Dunedin; 1A @ Alban.
SAXONS (2.5): 1R @ Frisia; 2A @ Downlands, Lindsey; 1A @ Avalon, Kent, S Mercia, Sussex, Wessex.
ANGLES (2): 3A @ York; 2A @ Bernicia, Lothian, N Mercia, Norfolk; 1 @ North.

LEGEND: A = army, L = leader, R = raider, (#) = population points, r-??? = retreats to ???.

Dress:

Blue to all: Spending 30 days in a muddy field in Korea ain't exactly my idea of fun.

QM-Blue: Perhaps you'd rather be baking in Saudi Arabia or freezing in Bosnia?



MAGIC REALM

GM Wrong!!

Sinplomo Is Stewmeat!

EVENING 17 / DAY 18



THE CAST:

Dave Anderson:
John Butts:
Martel Carbonneau:
Don Chinnery:
Dan Farrow:
Dan Osborne:
Debbie Osborne:

Bennie the Berserker
Willie the Pilgrim
Amber Rose the Amazon (deceased)
Razi the (optional) Wizard (deceased)
Sinplomo the Sorcerer (aka Misty, deceased)
Smaug of the Dark Helmet, a Black Knight
Thorn of the Grotto, an Amazon (deceased)
Sylvan the (optional) Druid

ERRATA: Dan F has pointed out that a multiple Fiery Blast cannot be cast from ambush, but must be cast in the open, after which the surviving four goblins chop Sinplomo up into stewmeat. Actually, there's a 1.04% chance he could survive one round then "Pop a Purple" to escape or Blast again, but it was a suicide move anyway. RIP, Sinplomo.

EVENING 17

AT CV4: Willie casts "Small Blessing" using his MAGIC 14* and WHITE 6*: result 3, 1 = "Wish for Health"; both his MAGIC 1 hits are rested.

MONSTER ROLL = 3

DAY 18

Willie @ CV4: H(3,2 = y), H, SPX, SP(convert MAGIC 16* to WHITE).
Smaug @ BV2: H(6,4 = n), MBV5, T, T.

MONSTER ROLL = 2

Bennie @ CV2: R(fatigued MOVE T4**), R, R, R(wounded FIGHT T4** to normal), R(wounded FIGHT H4* to fatigued)
Sylvan @ CV1: H(4 = y), R(MAGIC 14*), SPX, SP(convert MAGIC 116* to GREY).

COMBAT: Smaug prays with the Order (2+1). Smaug may use his two trade phrases to try to buy any of the Order's wares.

Due next time are orders for Evening 18 and Day 19.

PRESS: Willie falls on his knees and beseeches the great gods of chance to perhaps let their significant others roll the dice.

DEAD FILE: Ralph, Roger & Reul. Ponies BHQ & B2-B5. H dragon, two H flying dragons, two H spiders, three bats, two axe-goblins.

BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. A bat is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. There are two H trolls & the Altar at Ru1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at Ca6: a T Troll is at Ca3; a short sword, helmet, and breastplate are at Ca4 and Cr5. There is a T dragon at C12, and the TF Dragon at the Hoard at BL6. The Small Campfire & the Bashkara are at NW5. Cr5 has a T spider, and the Cairns. Two small treasures are abandoned at the Inn. Large Campfire is at LW4. Lost City is HP3 with the Vault, the Lair and a T dragon. The Shrine, a six-pack of spear goblins is at HP4. The Statue is at Cn2. Giants are at Le4 and Cr6. Four axe-goblins are chowing down in HP5.

The Order has: 1 great sword, 1 suit of armor, 1 great axe, 1 heavy crossbow, 1 morning star, 3 war horses, the Cloven Hoof, and _____

Press:

Obituary from the "Paper of the Realm" -- Dead: Sinplomo, aged 16 days. In the bravest move of his short life, Sinplomo was overcome while trying to rid the realm of those mean, nasty, smelly and otherwise socially unacceptable axe-wielding goblins. The fatal mistake came when his position of ambush was accidentally revealed in the glow of his "Fiery Blast" spell. The goblin that survived the initial blast overwhelmed and brutally murdered the kind and much beloved sorcerer.

Obituary from the "Goblin Globe" -- Deceased: brothers Og and Grog Ax. In an act of cowardice, the well respected Axe brothers, Og and Grog, were cut down in the prime of their lives. They were murdered by that mean, nasty, smelly and otherwise socially unacceptable sorcerer.

OUR SUBSCRIBERS

David Anderson, 287 Firawood, Waterford, MI 48327; (810) 689-3274
 Alan Bargender, 2124 Greenbud Rd, Mosinee, WI 54455; (715) 359-0833.
 Shane Beck, Mailbox 1267, C Co 1/28 INF, Ft Lewis, WA 98438.
 John Boardman, 254 East 19th St, Brooklyn, NY 11226-5302.
 Peter Boyum, 777 Lily St, Monterey, CA 93940; (408) 648-8836.
 John M Bryden, 2440 Sovereign Cres. S.W., Calgary, AB T3C 2M2, Canada
 John Butitta, 339 Ninth, Neenah, WI 54956; (414) 725-7218
 Don Chinnery, #F70321, PO Box, 44209, Cincinnati, OH 45244
 Daniel Farrow IV, 18 W Felton Ave, Ridley Park, PA 19078; (215) 521-5701
 Ron Fisher, 210 Normandy Dr, Wilmington, NC 28412; (910) 395-8330
 Mark Frush, 1128 Olympus, Naperville, IL 60540; (708) 857-7780
 Richard Goranson, 10 Hertel Ave #208, Buffalo, NY 14207-2532; (716) 876-9374
 Daniel Goeham, 30-32 Macaw Ave, Belmopan, Belize, Central America
 Seth Gunar, 41-86 Christine Ct, Fair Lawn, NJ 07410; (201) 791-5690
 Chuck Hanna, 379 Willett Ct, Severna Park, MD 21146-1912; (410) 544-3077
 Chris Haxeler, 681 Candia Circle, La Habra, CA 90631; (714) 773-0940
 Lee Kendler, Jr., 1503 Pilgrim Lane, Quakertown, PA 18951
 Michael Lowery, 6508-D Fourwinds Dr, Charlotte, NC 28212; (704) 563-9229
 James McGuinn, 286 Rubicon Rd, Dayton, OH 45409-2242; (513) 299-9578
 Matt Martinson, 5943 N Santa Monica Blvd, Milwaukee, WI 53217
 Wayne Melnick, 210 Heatherwood Dr, Ephrata, PA 17522; (717) 733-0099
 Wayne Morrison, somewhere in Saudi Arabia
 Philip Naet, 4318 Rhine Dr, St Louis, MO 63031
 Debbie & Dan Osborne, 170 Gale Blvd, Apt 104, Melvindale, MI 48142; (313) 385-4694
 Michael Puffenberger, PO Box 22, Postoria, OH 44830
 Michael Quist, 2875 Irving Ave #24, Minneapolis, MN 55408; (612) 822-6497
 J. Ranghoffer, Rt 2, Box 574, Pounding Mill, VA 24037
 Jack & Ross Shacklett, 365 Hobbs-Brewer Rd, Vine Grove, KY 40179; (502) 828-4281.
 Kevin Wilson, 873 Gateford Dr, Baldwin, MO 63021; (314) 391-9865
 Bill Wardelmann, 541 Canyon Trail, Carol Stream, IL 60188-1564; (708) 665-8304
 Andrew York, PO Box 2807, Universal City, TX 78148; (210) 658-6066
 Paul Zienke, 3501 Keenan Lane, Glenview, IL 60025; (847) 498-9237
 Rudy Zodda, 38 Van Zandt Dr, Pearl River, NY 10965; (914) 627-9780

INET ADDRESSES

A. Bargender: alamb9446@aol.com
 P. & M. Bolduc: bolduc@eglin.af.mil or prbolduc@aol.com
 P. Boyum: pboyum@redshift.com
 J. Bryden: brydes@acs.ucalgary.ca
 J. Butitta: 40303@aol.com
 D. Chinnery: dchf@icdc.com
 S. Fisher: sfisher@isaac.net
 M. Frush: 70413.2331@compuserve.com
 E. Goranson: forgoron@aol.com
 D. Goeham: danielg@bt1.net
 C. Gunar: cch@erosado.nadn.mil
 C. Haxeler: 78814.17@compuserve.com
 D. McKay: ewax@virginia.edu
 J. McGuinn: jmcguinn@telohi.com
 W. Melnick: wmelnick@mailgate.ashchan.edu
 W. Naeth: wnaeth@bbsmail.com
 Dan Osborne: dno44@aol.com
 M. Quist: qm@vivacity.com
 J. & R. Shacklett: jshackl@btel.com
 K. Wilson: ckewin@aol.com
 W. Wardelmann: val@ix.netcom.com
 A. York: wondrew@aol.com or 71210.9585@compuserve.com
 P. Zienke: paul_zienke_at_rh914@comailgw.mcgowpark.baxter.com
 R. Zodda: rzodda@aol.com

(Exp #22E)

(Exp 88E)

(Exp 32E)

 DEADLINE FOR MOST GAMES IS 1200 NOON CENTRAL TIME 11 JAN 97

THE BOTTOM LINE

This is BORIS THE SPIDER, a 'zine dedicated to the play of multiplayer games. BORIS is published the first or second Sunday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$12 in Canada, and \$18 overseas) or \$1 by E-mail. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Bolduc". BORIS can be reached at (904) 863-9081, BOLDUC@EGLIN.AF.MIL or PRBOLDUC@AOL.COM. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball or old-time TV, and recognise your voice, you may get to talk to a real human, so don't hang up upon hearing Mr Nar's recorded message.

BORIS THE SPIDER
c/o 203 Devon Ct
FWB, FL 32547-3110

TABLE OF CONTENTS

Addresses	p 19
ADVANCED CIVILIZATION	pp 14-15
BRITANNIA	p 17
DIPLOMACY	
"Boris IX"	p 2
"Boris X"	p 3
DOWN WITH THE KING	p 5
DUNE	p 16
1830	p 8-9
1856	p 10-11
1870	p 12-13
HISTORY OF THE WORLD	p 4, 2
LIFTOFF!	pp 6-7, 9
MAGIC REALM	p 18
STELLAR CONQUEST	p 16

FIRST CLASS MAIL